

## A Toolkit for Construction of Authorization Service Infrastructure for the Internet of Things (IoT)

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- <section-header><complex-block><complex-block>
- Authorization (access control)
  - Critical for computer security



- Existing security solutions?
  - May work well for some parts of the IoT, but not for the entire IoT!
- Proposed approach SST
- SST: Secure Swarm Toolkit
- An open-source toolkit for building authorization infrastructure for the IoT
- To address IoT security challenges



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## • Challenges in IoT security<sup>[1]</sup>



[1] Singh *et al.,* 2016. "Twenty Security Considerations for Cloud-Supported Internet of Things" $^3$ 



## Motivation (cont'd)



[1] Singh et al., 2016. "Twenty Security Considerations for Cloud-Supported Internet of Things"<sup>4</sup>



## Challenges in IoT security<sup>[1]</sup>



Sources: "Ericsson Mobility Report", June 2016 / "Cisco Global Cloud Index: Forecast and Methodology, 2015–2020", Published in 2016

**Scalability** 28 billion connected devices in 2021 ۲ 15.3 ZB data traffic in 2020 1 ZB (Zetta byte) =  $10^9 \text{ TB}$  (Terra bytes)

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[1] Singh et al., 2016. "Twenty Security Considerations for Cloud-Supported Internet of Things" )

Connected devices (billions)



## Background: Authorization & IoT

- Authorization
  - Access control
    - "Can I enter the EECS building?"
  - Allowing/denying access to resources
  - Revoking access (e.g., lost ID card)
- Authentication
  - Identifying someone/something
    - "Member of EECS?"
  - Essential for authorization



- Many IoT platforms use TLS (or DTLS<sup>[2]</sup>) for authentication/authorization
   – E.g., Amazon AWS IoT, OpenIoT<sup>[3]</sup>, OSCAR<sup>[4]</sup>, etc.
- TLS (Transport Layer Security, also called SSL/TLS)
  - Underlying security protocol for HTTPS
  - Widely used, very successful for web



[1] Variant of TLS over UDP, 2012 "Datagram Transport Layer Security Version 1.2. RFC 6347"
[2] John Soldatos et al., 2015. "OpenIoT: Open Source Internet-of-Things in the Cloud"
[3] Vucinic et al., 2015. "OSCAR: Object security architecture for the Internet of Things"





- Challenges with using TLS for the entire IoT
  - Energy overhead of public-key crypto & certificates
  - Scalability (managing certificates for ~28 billion devices)
  - Revocation of certificates can be problematic<sup>[1,2]</sup>
  - Limited support for one-to-many communication

[1] Mutton, "Certificate revocation: Why browsers remain affected by Heartbleed", Netcraft, April, 2014 *TerraSwarm Research Center* [2] Duncan, "How certificate revocation (doesn't) work in practice", Netcraft, May, 2013 8



### • Challenges with applying other security solutions





\*Ticket: temporary token for accessing service

Source: http://www.yuden.co.jp/ut/solutions/wsn/

#### – Kerberos <sup>[1]</sup>

- Advantages for access revocation
- Requires stable connection
- Centralized architecture

### Security solutions for "Things"

- E.g., WSN, MANET or swarm devices
- Assume homogeneous environments
- Not designed for Internet scale<sup>[2]</sup>

[1] C. Neuman et al., 2005. "The Kerberos Network Authentication Service (V5)". RFC 4120[2] Alcaraz et al., 2010. "Wireless sensor networks and the internet of things: Do we need a complete integration?"



### SST – Secure Swarm Toolkit

 An open-source toolkit for authentication/authorization of the IoT (available on <u>https://github.com/iotauth</u>)

← → C = GitHub, Inc. [US] https://githu	b.com/iotauth		
Intervention       Intervention         Interventinter       Intervention <tr< th=""></tr<>			
iotauth A repository for authentication/authorization entity software for the Internet of Things as part of SST	M	Top languages • C++ • Java • Alloy	
Java * 3 Updated 3 days ago  iotauth_experiments		People 4	>
C++ Updated 7 days ago		Invite someone	

#### security\_analysis

A repository for security analysis of SST



## Proposed Approach (Cont'd)

• Specific goals of SST



## SST's Design and Implementation

### • Auth<sup>[1]</sup>

- Locally centralized, globally distributed
   authentication/authorization entity (software)
- Java program to be deployed on edge devices<sup>[2]</sup> (e.g., Intel IoT gateways)





Secure communication accessors





## • Example: How SST (Auth and accessors) works





• Example: How SST (Auth and accessors) works





whether IoT Server has the same Session Key

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[1] Similar to TLS PSK extension by Eronen and Tschofenig. 2005. Pre-Shared Key Ciphersuites for TLS. RFC 4279. 15



• Example: How SST (Auth and accessors) works





Example: How SST (Auth and accessors) works





Protected communication channel using session key and standard cryptography<sup>[2]</sup>

TerraSwarm Research Center sequence number, encrypt-then-MAC

[2] Followed TLS 1.2's standard, including





# SST for Open Environment

Open Env.

Heterogeneity

Scalability

- Limiting damage from compromised entities
- SST's design to timely revoke keys (session & distribution keys)
  - Must always be authorized by Auth
  - Revocation takes effect immediately



 Even when Client with a valid session key is compromised, Auth can prevent its access to IoT Server!



 Shared key support for one-to-many communication (for data scalability)









 Shared key support for one-to-many communication (for data scalability)





 Shared key support for one-to-many communication (for data scalability)





Shared key support for one-to-many communication (for data scalability)





- Globally distributed Auths (to scale with # IoT devices)
  - Trust relationships without a centralized authority



Heterogeneity

**Open Env.** 

**Scalability** 



## **Evaluation: Security Analysis**

## **Desired Security Properties**

- Confidentiality (of data)
- Message authenticity
- Data integrity



### **Threat Model**

<u>Network attackers</u>



- Eavesdrop or inject packets
- <u>Compromised IoT Entities</u>
  - Try to break security of others
- No compromised Auths

### Formal Security Model of SST<sup>[1]</sup>

- Modeled in Alloy<sup>[2]</sup> (Model checking tool & language)
- alloy
- Includes models for Auths, entities and communication messages

### Result: Formally proven to satisfy the security properties!



## **Evaluation: Scalability Analysis**

- Auth's authorization tasks include
  - Communication with IoT entities and Auths
  - Cryptographic operations
  - Accessing Auth's database (keys, access policy, etc.) Authorization workload  $\uparrow$







Number of IoT entities  $\Lambda$ 

Access activity per entity  $\uparrow$ 

- Scalability analysis result:
  - Each Auth's workload is <u>a linear function of "number of entities per Auth"</u>, not
     "total number of entities in the system", assuming access activity per entity is fixed

 In theory, we can always scale with increasing entities by adding Auths accordingly TerraSwarm Research Center



- Effect of various configuration alternatives
  - Estimated energy consumption for <u>setting up secure</u> <u>connections</u> between IoT clients & IoT servers
    - Logged crypto operations and captured packets
    - Used energy numbers from UAB<sup>[1]</sup> and SICS<sup>[2]</sup>



UAB (Universitat Autònoma de Barcelona), Rifà-Pous and Herrera-Joancomartî. 2011
 SICS (Swedish Institute of Computer Science), Feeney and Nilsson. 2001



## Experiments & Results (cont'd)

#### Estimated energy for an IoT server connected by 16, 32, and 64 clients







## Experiments & Results (cont'd)

#### Estimated energy for a sender to send a 1KB-message to receivers



TLS: (1) SSL/TLS
ISC: (2) Individual SST Connections + shared key
MB: (3) MQTT Message broker
UB: (4) UDP broadcast

 More results in our paper! (for sender initialization)

#### Tradeoff example

A sensor node (500mAh/1.5V battery) sending 1KB per minute to 64 receivers



Expected battery life <10 days with ISC (secure connections by SST) 625 days with UB (UDP broadcast)

*TerraSwarm Research Center* Image: DevDuino Sensor Node V1.3



- Benefits of SST: Secure Swarm Toolkit
  - Authorization for a wide range of IoT <u>from sensor</u> nodes to safety-critical systems
  - Enable <u>Internet-scale deployment</u> with increasing connected devices and traffic
  - Help deployment of IoT security solutions by system designers with moderate knowledge in security
  - Possible <u>integration</u> with other IoT-related efforts (e.g., securing CoAP<sup>[1]</sup>)



- Future work
  - Mitigation against availability attacks (e.g., Denialof-Service attacks)
  - Detection of malicious behavior of compromised IoT entities or Auth
  - Further studies on usability of SST
  - Efficient initial setup of SST (e.g., registering IoT devices with Auth)
- For further information
  - <u>https://github.com/iotauth</u>